



Filmmaking Memory Card Game

Match the members of the filmmaking team to the equipment they use. This game will test your knowledge of film careers, your concentration... and your memory!

How to play the game

1. Cut out all of the cards and give them a good shuffle.
2. Choose how many pairs of cards to include in your game, up to eight pairs.
3. Lay them face down in rows on the table.
4. Player one turns over any two cards.
5. If the two cards match, they get to keep them.
6. If the cards don't match, the player has to turn them back over.
7. Both players should try to remember what was on each card and where it was!
8. Now it's player two's turn. Repeat steps 3-6.
9. The game is over when all of the cards have been matched. The player with the biggest pile of cards wins!

Find out more about being a producer here: http://creativeskillset.org/job_roles



Job roles

ANIMATOR

Your work could be hand-drawn, stop-frame or computer animated. Animation requires painstaking detail to capture every moment of your character.

CAMERA OPERATOR

You operate and look after all the camera equipment. You record the shots the director would like to use, making sure the camera is in focus and the shot is well framed.

COSTUME DESIGNER

You decide on the wardrobe and costumes for each character. Work with the stills photographer to take photographs of actors in full costume for continuity.

EDITOR

You edit all the scenes together to create a finished film. You will work with images and sounds to create a story using the storyboard as a guide.

SCREENWRITER

You write the screenplay (story and script) from which the film is made. You are responsible for researching, developing and writing the story, characters and dialogue.

CHIEF LIGHTING TECHNICIAN

Also known as a Gaffer, you oversee all practical and technical aspects of the electrics and lighting to get the right effect.

HAIR AND MAKE-UP ASSISTANT

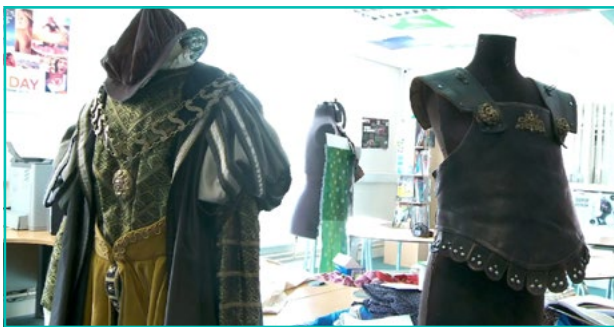
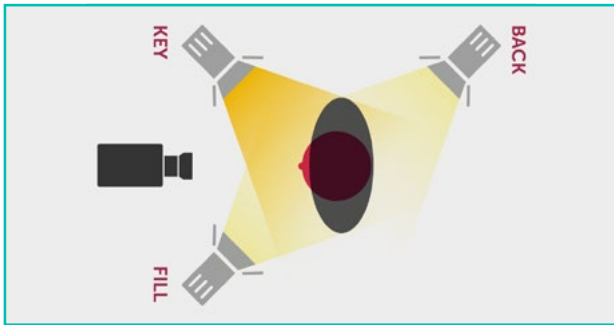
You design and create the make-up and hair for characters. This might include making an actor look much older than they are or creating cuts and bruises using make-up.

STORYBOARD ARTIST

You draw a series of pictures to represent a script, working with the director to turn their vision into reality.



Equipment used



INT. JORDAN. LATE AFTERNOON.
 DEREK (18) is dressed casually in jeans, a white and
 maroon-and-black jacket. He looks at a watch on his wrist
 on a hallway wall. He looks at a watch on his wrist.
 DEREK tries to read a magazine but there's a small fly in
 the magazine. He looks at the fly. He looks at the fly.
 DEREK looks at the TV on the wall. He looks at the TV.
 An actor, who is not in the room, looks at the camera.
 and someone else is in the room. DEREK immediately
 up and to watch it. He is frustrated.
 DEREK
 Whoever I was...!
 Suddenly, a loud crash and high bang sounds fill the room.
 DEREK
 Aaaaah! What's happened?! LATE LATE (O/S)
 NOBODY!
 Tonight the team means! Capture the human genome!
 A group have been sent through the school. DEREK awakes
 off the wall.

